

## Benedek Nagy (FACULTY MEMBER)

<b>Area:</b>	DISCRETE MATHEMATICS and (THEORETICAL) COMPUTER SCIENCE
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<b>Online Research Profiles</b>	<p>The 4 (Google Scholar, Research Gate, MathSciNet, and Web of Science) you can add + I think we can add also:</p> <p>Scopus: <a href="https://www.scopus.com/authid/detail.uri?authorId=7102003683">https://www.scopus.com/authid/detail.uri?authorId=7102003683</a> ZentralBlatt: <a href="https://zbmath.org/authors/?q=nagy.benedek">https://zbmath.org/authors/?q=nagy.benedek</a> DBLP: <a href="https://dblp.uni-trier.de/pers/n/Nagy:Benedek.html">https://dblp.uni-trier.de/pers/n/Nagy:Benedek.html</a></p>
<b>Research Area Keywords</b>	<ul style="list-style-type: none"><li>➤ Formal languages</li><li>➤ Automata theory</li><li>➤ Enumerative combinatorics</li><li>➤ Graph theory and graph algorithms</li><li>➤ Grids and tilings</li><li>➤ Digital geometry</li><li>➤ Image processing and graphics</li><li>➤ Logical puzzles</li><li>➤ Game theory</li><li>➤ Artificial intelligence algorithms</li></ul>
<b>Recent Supervised Theses / Projects</b>	<p>Ph.D. Theses:</p> <ol style="list-style-type: none"><li>1) Copy Machines – Self-reproduction with 2 States on Archimedean Tilings – MohammadReza Saadat (2022).</li><li>2) Discrete Rotations on the Triangular Plane – Aydın Avkan (2022).</li><li>3) Logical Puzzles – Laith Ali Khalaf Alzboon (2020).</li><li>4) Deterministic and Nondeterministic Sensing 5'-&gt;3' Watson-Crick Automata without Sensing Parameter – Shaghayegh Parchami (2020).</li><li>5) Counting shortest paths in grids Bashar Khassawneh (2020).</li></ol> <p>M.Sc. Theses:</p> <ol style="list-style-type: none"><li>1) Theoretical Limitations of Deep Neural Networks – Raghda Wael Ezzeldin Hamdy Aly (2024).</li><li>2) Automatic Sequences – Fatlonder Cakolli (2023).</li><li>3) Finite Automata and Their Graphs – PRECIOUS P. ADELAJA (2023).</li><li>4) A study of integer partitions and their derivations – NETSANET TEKLEMARIAM (2021).</li><li>5) Cellular Automata in the Triangular Grid – MohammadReza Saadat (2015).</li></ol> <p>BAP-C Projects:</p> <ol style="list-style-type: none"><li>1) “Vector Addition on a Triangular Grid” (2018)</li></ol>